Patent Assignment Abstract of Title

Total Assignments: 1

Application #: 09703792 Filing Dt: 11/02/2000 Patent #: NONE Issue Dt:
PCT #: NONE Publication #: NONE Pub Dt:

Inventors: Shinji Hayakawa, Satoshi Watanabe, Atsushi Shimbo, Hiromi Aoyagi

Title: Packet receiver with the influence of jitter and packet losses reduced before a buffer

becomes idle due to data delays and packet receiving method using the same

Assignment: 1

 Reel/Frame:
 $\frac{011264}{0720}$ Received:
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 11/27/2000
 11/02/2000
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 5

Conveyance: ASSIGNMENT OF ASSIGNORS INTEREST (SEE DOCUMENT FOR DETAILS).

Assignors: HAYAKAWA, SHINJI Exec Dt: 10/04/2000

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SHIMBO, ATSUSHI

Exec Dt: 10/04/2000

Exec Dt: 10/06/2000

AOYAGI, HIROMI Exec Dt: 10/06/2000

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| telephone and L67 | 0 |

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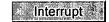
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|--------------------------------|---|----------------------------|---------------------------|
| DB=I | PGPB,USPT; PLUR=YES; OP=ADJ | | |
| <u>L70</u> | telephone and L67 | 0 | <u>L70</u> |
| <u>L69</u> | voice and L67 | 1 | <u>L69</u> |
| <u>L68</u> | speech and L67 | 0 | <u>L68</u> |
| <u>L67</u> | dummy and (4707831.pn. or 4607363.pn. or 6091709.pn.) | 1 | <u>L67</u> |
| <u>L66</u> | L9 same threshold\$ | 4 | <u>L66</u> |
| <u>L65</u> | (end\$6 near1 discard\$6) and 6473432.pn. | 0 | <u>L65</u> |
| <u>L64</u> | decod\$6 same (discard\$6 near1 (start\$6 or begin\$6)) | 54 | <u>L64</u> |
| <u>L63</u> | decod\$6 and (6658027.pn. or 5914936.pn.) | 1 | <u>L63</u> |
| <u>L62</u> | decod\$6 and L57 | . 0 | <u>L62</u> |
| <u>L61</u> | 4607363.uref. or 4707831.uref. | 78 | <u>L61</u> |
| <u>L60</u> | threshold\$6 and L57 | 1 | <u>L60</u> |
| <u>L59</u> | (read\$6 same threshold\$) and L57 | 0 | <u>L59</u> |
| <u>L58</u> | ((read\$6 near1 (start\$6 or begin\$6)) same threshold\$) and L57 | 0 | <u>L58</u> |

| <u>L57</u> | 4607363.pn. or 4707831.pn. | 2 | <u>L57</u> |
|------------|---|-------|------------|
| <u>L56</u> | decod\$6 same (discard\$6 near1 (start\$6 or begin\$6)) same (queue\$6 or buffer\$6 or memor\$6) | 12 | <u>L56</u> |
| <u>L55</u> | (quality near1 sound) same (discard\$6 near1 (start\$6 or begin\$6)) same (queue\$6 or buffer\$6 or memor\$6) | 0 | <u>L55</u> |
| <u>L54</u> | L53 and (sound or soundless or speech) | 3 | <u>L54</u> |
| <u>L53</u> | (discard\$6 near1 (start\$6 or begin\$6)) same (length near4 (queue\$6 or buffer\$6 or memor\$6)) | 11 | <u>L53</u> |
| <u>L52</u> | (sound or soundless or speech) same L51 | ; 0 | <u>L52</u> |
| <u>L51</u> | (discard\$6 near1 (start\$6 or begin\$6)) same (discard\$6 near1 (end\$6 or stop\$6)) | 23 | <u>L51</u> |
| <u>L50</u> | (discard\$6 near1 (end\$6 or stop\$6)) | 1186 | <u>L50</u> |
| <u>L49</u> | (length near1 (queue\$6 or buffer\$6 or memor\$6)) | 10991 | <u>L49</u> |
| <u>L48</u> | (decod\$6 near1 start\$6 near1 (point\$6 or threshold\$)) | 100 | <u>L48</u> |
| <u>L47</u> | L36 same (queue\$6 or buffer\$6 or memor\$6) | 7 | <u>L47</u> |
| <u>L46</u> | (length\$6 near4 (queue\$6 or buffer\$6 or memor\$6)) same (discard\$6 near1 (start\$6 or end\$6)) | 7 | <u>L46</u> |
| <u>L45</u> | (length\$6 near4 (queue\$6 or buffer\$6 or memor\$6)) same L42 | 0 | <u>L45</u> |
| <u>L44</u> | (diminish\$6 or diminishment) and L42 | 1 | <u>L44</u> |
| <u>L43</u> | (diminish\$6 or diminishment) same (discard\$6 near1 (start\$6 or end\$6)) | 4 | <u>L43</u> |
| <u>L42</u> | decod\$6 same (discard\$6 near1 (start\$6 or end\$6)) | 54 | <u>L42</u> |
| <u>L41</u> | decod\$6 same L33 | 0 | <u>L41</u> |
| <u>L40</u> | L39 same L38 | 0 | <u>L40</u> |
| <u>L39</u> | (read\$6 or decod\$6) near1 start\$6 near1 (point\$ or threshold\$) | 524 | <u>L39</u> |
| <u>L38</u> | (standard near1 deviation) | 79234 | <u>L38</u> |
| <u>L37</u> | L36 same threshold\$ | 4 | <u>L37</u> |
| <u>L36</u> | ((end\$6 or stop\$6) near1 discard\$6) same ((start\$6 or begin\$6) near1 discard\$6) | 23 | <u>L36</u> |
| <u>L35</u> | (end\$6 near1 discard\$6) same (start\$6 near1 discard\$6) | 3 | <u>L35</u> |
| <u>L34</u> | (end\$6 near1 discard\$6) same (start\$6 near1 discard\$6) same threshold\$ | 0 | <u>L34</u> |
| <u>L33</u> | discard\$6 same ((start\$6 or end\$6) near1 threshold\$) | 14 | <u>L33</u> |
| <u>L32</u> | (disminishment or disminish\$6) same discard\$6 same ((start\$6 or end\$6) near1 threshold\$) | 0 | <u>L32</u> |
| <u>L31</u> | (disminishment or disminish\$6) same L30 | 0 | <u>L31</u> |
| <u>L30</u> | (discard\$6 near1 (start\$6 or end\$6) near1 threshold\$) | 6 | <u>L30</u> |
| <u>L29</u> | L27 same L28 | 1 | <u>L29</u> |
| <u>L28</u> | (length\$6 near4 (queue\$6 or buffer\$6 or memor\$6)) | 36712 | <u>L28</u> |
| <u>L27</u> | read\$6 same (start\$6 near1 threshold\$) | 122 | <u>L27</u> |
| <u>L26</u> | (read\$6 near1 threshold\$) same (length\$6 near4 (queue\$6 or buffer\$6 or memor\$6)) | 7 | <u>L26</u> |
| <u>L25</u> | (read\$6 near1 (start\$6 or begin\$6)) same (queue\$6 or buffer\$6 or memor\$6) same threshold\$ | 237 | <u>L25</u> |
| <u>L24</u> | L22 same (length\$6 near4 (queue\$6 or buffer\$6 or memor\$6)) | 8 | <u>L24</u> |

| <u>L23</u> | (queue\$6 near4 length\$) same L22 | 0 | <u>L23</u> |
|------------|---|------|------------|
| <u>L22</u> | ((read\$6 near1 (start\$6 or begin\$6)) same threshold\$) or (read\$6 near1 threshold\$) | 2765 | <u>L22</u> |
| <u>L21</u> | (buffer\$6 or memor\$6 or queue\$6) same length\$ same L19 | 0 | <u>L21</u> |
| <u>L20</u> | (queue\$6 near4 length\$) same L19 | 0 | <u>L20</u> |
| <u>L19</u> | (read\$6 near1 start\$6 near1 threshold\$) | 9 | <u>L19</u> |
| <u>L18</u> | (queue\$6 near4 length\$) same threshold\$ | 625 | <u>L18</u> |
| <u>L17</u> | (queue\$6 near1 length\$) same ((diminishment or diminish\$6 or decod\$6) near1 (start\$6 or begin\$6 or end\$6)) | 1 | <u>L17</u> |
| <u>L16</u> | (queue\$6 near1 length\$) same ((diminishment or diminish\$6) near1 (start\$6 or begin\$6 or end\$6)) | 0 | <u>L16</u> |
| <u>L15</u> | (queue\$6 near1 length\$) same ((decode or decod\$6) near1 (start\$6 or begin\$6)) | 1 | <u>L15</u> |
| <u>L14</u> | (queue\$6 near1 length\$) same ((decode or decod\$6) near1 start\$6) | 0 | <u>L14</u> |
| <u>L13</u> | (queue\$6 near1 length\$) same ((decode or decod\$6) near1 start\$6 near1 point\$) | 0 | <u>L13</u> |
| <u>L12</u> | (decode or decod\$6) near1 start\$6 near1 point\$ | 99 | <u>L12</u> |
| <u>L11</u> | (disminishment or disminish\$6) near1 control\$6 | . 0 | <u>L11</u> |
| <u>L10</u> | L9 same threshold\$ | 4 | <u>L10</u> |
| <u>L9</u> | ((start\$6 or begin\$6) near1 discard\$6) same ((end\$6 or stop\$6) near1 discard\$6) | 23 | <u>L9</u> |
| <u>L8</u> | ((start\$6 or begin\$6) near1 (diminishment or diminish)) same ((end\$6 or stop\$6) near1 (diminishment or diminish)) | 3 | <u>L8</u> |
| <u>L7</u> | (discard\$6 near1 (end\$6 or start\$6)) same L6 | 2 | <u>L7</u> |
| <u>L6</u> | discard\$6 same threshold\$ same start\$6 same end\$6 | 108 | <u>L6</u> |
| <u>L5</u> | (discard\$6 near4 start\$6) same (discard\$6 near4 end\$6) same threshold\$ | 0 | <u>L5</u> |
| <u>L4</u> | (discard\$6 near4 (end\$6 or start\$6)) same threshold\$ | 149 | <u>L4</u> |
| <u>L3</u> | (discard\$6 near1 start\$6) same (discard\$6 near1 end\$6) same threshold\$ | 0 | <u>L3</u> |
| <u>L2</u> | ((disminishment or disminish\$6) near1 start\$6) same (decod\$6 near1 start\$6) | 0 | <u>L2</u> |
| L1 | (disminishment or disminish\$6) near1 start\$6 near1 point\$ | 0 | L1 |

END OF SEARCH HISTORY